



# Rebar Apprenticeship Program 2012

## 01. Description

A few times a year, Rebar offers a limited number of unpaid apprenticeships across a range of disciplines, including art, architecture, design, filmmaking, urban planning and social activism. Though we do look for specific skills when filling specific apprentice positions, we are more interested in more intangible qualities and capabilities, such as your passion, your ability to thrive under diverse and dynamic creative working conditions and your receptiveness to subverting the existing categories and hierarchies that define your area of disciplinary training. Because we receive far more applications than we can accommodate, these apprenticeships tend to be competitive, challenging and extremely rewarding opportunities for both creative and personal growth.

Each **January, May and September**, Rebar accepts 3 to 7 qualified candidates as Rebar Apprentices. Apprentices can be in any stage of their art, activism or design career, from students to practicing professionals. Apprentices are assigned a role and a Rebar principal mentor at the start of their time with Rebar, but depending on skills and interests, the position can evolve over time. Often all Apprentices are called to participate in charrettes, brainstorming sessions and project expeditions to exotic locales around the world.

Apprentice make a 16-week commitment of at least 10 hours per week with at least one day per week spent at the Rebar "Hive" - our studio and shop space in San Francisco. While there is currently no monetary compensation for apprenticeships, available benefits include the potential for academic credit, extraordinary and invaluable experience conceiving and executing art and design projects, meeting and collaborating with talented art/design practitioners and recognition on Rebar's website. Additional perks often include field trips and use of Hive studio and shop facilities for personal projects. Though we are flexible, we ask that you commit to a regular routine and map out the schedule for your overall time with us so that we're aware of your academic deadlines, vacations and other commitments prior to the commencement of your apprenticeship.

Rebar fills open Apprentice positions in early January, May and September to coincide with the academic calendar. Please be sure to submit your materials by the relevant due date, as late materials are not accepted.

### **Apprentice Application Due Dates:**

<b>December 1<sup>st</sup></b>	(to begin in January)
<b>April 1<sup>st</sup></b>	(to begin in May)
<b>July 31<sup>st</sup></b>	(to begin in September)

**To apply** for an Apprentice position, email the following materials to: [apprentice@rebargroup.org](mailto:apprentice@rebargroup.org).

- 1) A brief letter of inquiry telling us who you are, what you hope to achieve during your time with us, any academic requirements you are trying to fulfill.
- 2) A completed Apprentice Application and Evaluation form
- 3) A recent CV or resume
- 4) A link to a website or an electronic copy of your portfolio of work (if applying for a design or graphic position),

*Thank you for your interest in Rebar. We look forward to hearing from you!*

*Rebar is an equal opportunity collaborator and does not select its apprentices based upon race, ethnicity, religion, gender, age, sexual orientation or any other category irrelevant to making art and design projects.*



## Rebar Apprenticeship Program 2012 02. Positions

### **Public Art Apprentice (1)**

Supervising Principal: Matthew Passmore

Skills: Writing, research, project management, curatorial experience, artmaking background

Responsibilities:

- Assist in project management on Rebar's current public art commissions
- Identify commission opportunities for additional public art projects
- Develop strategy and craft language for arts grant applications

### **Park(ing) Day Coordinator apprentice (1)**

Supervising Principal: Matthew Passmore

Skills: Communications, Development, Marketing, web and print design.

Responsibilities:

- Maintain identity, marketing and PR materials for the Park(ing) Day Project
- Maintain Park(ing) Day Website
- Manage contact with PD network, press, and licensing clients
- Manage PD social media, T-shirt, and other collateral sales

### **Artwork Fabrication Apprentice (1-2)**

Supervising Principal: Blaine Merker

Skills: Familiarity with shop tools, experience with craft/materials (wood, metal, etc.)

Responsibilities:

- Test and develop working versions of projects under construction in Rebar's shop
- Create physical models as needed for design development
- Manage and maintain Rebar's shop and tools, advise and research new purchases
- Develop new technologies, prototypes, physical designs and experiments with direction from Rebar principals

### **Graphic Design and Social Media Apprentice (1)**

Supervising Principal: Teresa Aguilera, Blaine Merker

Skills: Web and print design, Adobe CS

Responsibilities:

- Maintain and expand Rebar's social media feeds
- Coordinate with Design Apprentice to produce competition entries
- Develop identity, marketing and PR materials for various Rebar projects as needed

### **Design Apprentices (2)**

Supervising Principals: Blaine Merker, John Bela

Skills: Adobe CS, Autocad, Rhino, Solidworks, Revit, other 3D modeling platforms

Responsibilities:

- Assist with design, drafting and graphic production on projects currently in process.
- Identify competition opportunities and develop concepts and graphics for entries
- Coordinate with Artwork Fabrication Apprentice to create models as needed
- Coordinate with Graphic Design Apprentice as needed



Rebar Apprenticeship Program 2012  
03. Application and Evaluation

**Name:**

**Email :**

**Phone:**

**Website:**

**Mailing address:**

**Skills/knowledge we should know about (circle as much as you need to or write in more)**

Photoshop	Intellectual property law	Heavy equipment	3D modeling	Fabrication	Graphic design/layout	Illustration
Architecture	Horticulture/ agriculture	Grantwriting	Shop tools	Electronics	Programming	GIS
Autocad	Urban design	Landscape architecture	Research	BusDev/ numbers	Writing	Web development
Fine art	Construction	Community organizing	Project management	Social media		

*Fill out before starting apprenticeship. Use additional pages as necessary:*

1. **What are you doing now? What have you been doing? What would you like to do?**
  
2. **What interests you about Rebar's practice?**
  
3. **What skills, viewpoints, talents do you want to contribute?**
  
4. **What do you hope to get out of an apprenticeship?**
  
5. **Date available to start?** **End date?**
  
6. **What hours will you be in the Hive?**

Sun	Mon	Tue	Wed	Thu	Fri	Sat

7. **Do you have travel plans or other significant commitments during apprenticeship?**